

Addendum No. 1

Project	MC – RENOVATE SWING SPACES
Work Request	WR#52912
Date	10/24/2024

1. Updates to initial RFP items:

1. Contractor Parking:

a. Please replace 1.9 Contractor Parking in Work Restrictions, Section 01 14 00 with the following;

CONTRACTOR PARKING

- i. Comply with local parking regulations.
- ii. No parking will be permitted in fire routes.
- iii. No parking will be allowed at the Place of the Work unless approved by Owner.
- iv. Vehicles parked within Contractor's designated hoarding area will not be required to pay.
- v. Contractors will be assigned additional parking space in the gravel lots (ECH and CIF).
- vi. Any damage as the result of Contractor vehicles or hoarding will be the responsibility of the Contractor to repair at no cost to the Owner.
- vii. Contractor will be responsible for any fines issued by Parking Services or external agencies.
- viii. Refer to website for parking rates and more details: https://uwaterloo.ca/parking/

2. Proposed Project Schedule:

- a. Please disregard 16 Proposed Project Schedule .1 in the Instructions to Bidders.
- b. Please follow Proposed Project Schedule .2 in the Instructions to Bidders: State in the Bid Form the estimated time from award of Contract to commencement of the Work at the Place of the Work, and the time to attain Substantial Performance of the Work.

Failure to provide Time of Completion information may render Bid informal.



2. Clarifications to RFP Questions:

Question 1: Construction Hoarding area location clarification?

Answer The hoarding area will be determined with the Project Coordinator once the

successful respondent has been selected.

Question 2: The schedule in the spec doesn't show dates. Could clarity be provided?

Answer Please see Proposed Project Schedule .2 in the Instructions to Bidders.

Question 3: Spec says we are to perform weekly, biweekly and monthly site meetings. Could this

be clarified?

Answer UW expects biweekly site meetings for projects unless the project requires weekly

meetings. Weekly meetings are generally for more complex projects.

